SUPER POWER SYSTEM

NAME:	GENDER: LEVEL:									
HEIGHT:				SPECIES:			XP:			
WEIGHT:				AGE:		LEVEL UP AT:				
STAT	BASE	LEVEL	POWER	GEAR	TOTAL	ROLL BONUS	ніт	BASE	+/-	TOTAL
BODY							POINTS	BAJE	•/-	ICIAL
AGILITY	5						PHYSICAL			
DURABILITY	5						MENTAL			
SPEED	5									
STRENGTH	5						DEFENSE	BASE	+/-	TOTAL
MIND							PHYSICAL			
FOCUS	5						MENTAL			
INTELLECT	5									
PERCEPTION	5						INITIATIVE	BASE	+/-	TOTAL
WILL	5						NORMAL	1d20		
SOCIAL								1 100		
APPEARANCE	5						MAGICAL	1d20		
CHARM	5						PSIONIC	1d20		
LUCK	5						ABILITY	BASE	+/-	TOTAL
WEALTH	5						POINTS		,	
RESISTANCE							MAGIC			
AIR	5						PSIONIC			
COLD	5									
EARTH	5						LEADERSHIP			
ENERGY	5						MOVEMENT RATES	BASE	+/-	TOTAL
HEAT	5						ON FOOT	10		
LIGHT	5									
MAGIC	5						SWIM	8		
NATURE POISON	5 5						FLIGHT	20		
POISON PSIONIC	5 5						OTHER			
SONIC	5									
WATER	5						LUCK USES PER DAY			
WATER										

SUPER POWER SYSTEM

POWER / ABILITY	ADVANTAGES	DISADVANTAGES				

ACTIONS	RULES AND MODIFIERS	SPEED	RANGE	ROLL	DAMAGE	ATTACKS
NOTES 8		1	1		1	

NOTES & EQUIPMENT: